## Driving-point admittance effects on the static playability of bowed strings

A case study using simulations from a bowed string physical model including finite-width thermal friction and hair dynamics



### What makes a good violin?

#### Tone

Spectral characteristics of the radiativity

#### Playability

Variety and feasibility of gestures that result in good sound

### Violin gestures

Bow velocity: Controls amplitude

Bow force (or pressure): Controls high frequencies

**Bow-bridge distance:** Controls **both** 

**Others:** Position, tilt, skew, inclination

### Vibration regimes

"Good sound" (Helmholtz)

"Aperiodic" sound

Anomalous Low Frequencies

Multiple Stick-Slip

### Playability

# How do **gestures** map to **regimes**? (volume and feasibility)

#### How do model parameters affect that?





Sounding point (relative bow-bridge distance)

#### Regime estimation



### Regime maps





#### Minimum force estimation

Simplified regime estimator that only looks around the expected pitch



(Woodhouse, 1993)

$$f_{\min} = \frac{2v_{b}}{\pi^{2}\beta^{2}Y_{0}^{2}(\mu_{s}-\mu_{d})} \\ \cdot \left[ \max_{t} \left\{ \operatorname{Re}\sum_{n=1}^{\infty} \frac{(-1)^{n+1}}{n^{2}} Y_{1}(2n\pi f_{0}) e^{2n\pi i f_{0} t} \right\} + \operatorname{Re}\sum_{n=1}^{\infty} \frac{Y_{1}(2n\pi f_{0})}{n^{2}} \right],$$

(Woodhouse, 1993)

$$\begin{split} f_{\min} &= \frac{2v_{\rm b}}{\pi^2 \beta^2 Y_0^2 (\mu_{\rm s} - \mu_{\rm d})} \quad \text{Ideal sawtooth wave} \\ &\cdot \left[ \max_t \left\{ \operatorname{Re} \sum_{n=1}^{\infty} \frac{(-1)^{n+1}}{n^2} Y_1(2n\pi f_0) e^{2n\pi i f_0 t} \right\} \\ &+ \operatorname{Re} \sum_{n=1}^{\infty} \frac{Y_1(2n\pi f_0)}{n^2} \right], \end{split}$$

(Woodhouse, 1993)

$$f_{\min} = \frac{2v_{b}}{\pi^{2}\beta^{2}Y_{0}^{2}(\mu_{s}-\mu_{d})} \quad \text{Admittance convolution}$$
$$\cdot \left[ \max_{t} \left\{ \operatorname{Re}\sum_{n=1}^{\infty} \frac{(-1)^{n+1}}{n^{2}} Y_{1}(2n\pi f_{0}) e^{2n\pi i f_{0} t} \right\} + \operatorname{Re}\sum_{n=1}^{\infty} \frac{Y_{1}(2n\pi f_{0})}{n^{2}} \right],$$

(Woodhouse, 1993)

$$f_{\min} = \frac{2v_{b}}{\pi^{2}\beta^{2}Y_{0}^{2}(\mu_{s}-\mu_{d})}$$
Select phase with largest force "kick"
$$\left[\max_{t} \left\{ \operatorname{Re}\sum_{n=1}^{\infty} \frac{(-1)^{n+1}}{n^{2}} Y_{1}(2n\pi f_{0}) e^{2n\pi i f_{0} t} \right\} + \operatorname{Re}\sum_{n=1}^{\infty} \frac{Y_{1}(2n\pi f_{0})}{n^{2}} \right],$$

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$$f_{\min} = \frac{2v_{b}}{\pi^{2}\beta^{2}Y_{0}^{2}(\mu_{s}-\mu_{d})}$$

$$\cdot \left[ \max_{t} \left\{ \operatorname{Re} \sum_{n=1}^{\infty} \frac{(-1)^{n+1}}{n^{2}} Y_{1}(2n\pi f_{0}) e^{2n\pi i f_{0} t} \right\} + \operatorname{Re} \sum_{n=1}^{\infty} \frac{Y_{1}(2n\pi f_{0})}{n^{2}} \right], \text{Integration constant}$$

(Woodhouse, 1993)

$$f_{\min} = \frac{2v_{b}}{\pi^{2}\beta^{2}Y_{0}^{2}(\mu_{s}-\mu_{d})} \quad \text{Friction coefficients}$$
$$\cdot \left[ \max_{t} \left\{ \operatorname{Re} \sum_{n=1}^{\infty} \frac{(-1)^{n+1}}{n^{2}} Y_{1}(2n\pi f_{0}) e^{2n\pi i f_{0} t} \right\} + \operatorname{Re} \sum_{n=1}^{\infty} \frac{Y_{1}(2n\pi f_{0})}{n^{2}} \right],$$

#### Extensions to the Woodhouse model

#### Finite bow width

Minimum force is expressed in N/m (divide by hair width)

#### Numerical detuning and flattening

The fo is extracted with YIN rather than assumed from the score

#### **Thermal friction**

We assume a static value that makes sense

### Prediction matching



### The tribology of rosin

The range of mu changes depending on temperature Temperature increases during slip because of friction Friction changes with (normal) bow force



Post-computed friction coefficient difference during string capture and release at the minimum bow force



# Correlation between expected and measured from the simulation





### Thanks!



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MUMT 618 Final Project December 2nd, 2015